

## FOLLOW THE DANCER

THIS GAME IS FOR ANY NUMBER OF PLAYERS.

ANY NUMBER OF MUSICIANS CAN FOLLOW ONE DANCER.

### INSTRUCTIONS

1. FIRST CHOOSE WHETHER YOU WANT TO ACQUIRE THE ROLE OF A DANCER OR MUSICIAN.
2. MUSICIANS DECIDE WHICH DANCER THEY WISH TO FOLLOW OR PAIR UP WITH.

### THE MUSICIAN

1. ASSIGN THREE (VOCAL) SOUNDS FROM THE CHOSEN SOUND WORLD TO THREE BODY PARTS:

	<u>SOUNDS</u>
I.	EEEE... (AS IN <u>F</u> EEt)
II.	TSSS...
III.	<u>K</u> (AS IN <u>K</u> ART)
IV.	MM <u>B</u> UH
V.	FFFFFF... (AS IN <u>F</u> LOOR)
<u>BODY PARTS</u>	
VI.	HEAD
VII.	LEFT ARM
VIII.	RIGHT ARM
IX.	LEFT LEG
X.	RIGHT LEG

#### EXAMPLE:

'TSSS...' TO HEAD, 'K' TO RIGHT ARM AND 'FFFFFF...' TO LEFT ARM.

2. MAKE THE SOUND YOU ASSIGNED TO A GIVEN BODY PART EVERY TIME YOUR DANCER MOVES THAT BODY PART.

#### EXAMPLE:

EVERY TIME THE DANCER MOVES THEIR HEAD MAKE THE 'TSSS...' SOUND.

### THE DANCER

1. THIS IS A COMPLETELY FREE IMPROVISATION.
2. YOU DECIDE WHEN THE GAME ENDS. STOP DANCING TO END THE GAME.